



@STAKE

Deliberation

Activity #2

Deliberators Persona Expansion for Tabletop Game

Time

10-30 minutes

Supplies

- One@Stake role deck
- Paper
- Writing instrument

Introductory Activity Questions

- **WHAT ADDITIONAL TRAITS MAY BE RELEVANT TO GAME PLAY?**
- **HOW MIGHT ADDITIONAL TRAITS CHANGES THE WAY PEOPLE PLAY THE GAME?**
- **HOW MIGHT ADDITIONAL TRAITS CHANGES THE WAY PEOPLE INTERACT WITH OTHERS DURING GAME PLAY?**

Instructions

Using the double-sided role cards for the tabletop version or a piece of paper for the digital version of @Stake, invite participants to expand the backstory of their role . Each character includes a bio and agenda for a role to be used during gameplay. Participants should consider other characteristics of the role chosen for game play, such as their citizenship, economic status, homeownership status, or family situation. participants should also consider adding an item to that role's agenda for use during game play. participants should record these role additions on a piece of scratch paper.

Players can participate in this activity immediately after playing the full @Stake game.

Debrief

After the activity is complete, ask participants to envision how their expanded role personas might act differently in the game. Does more information lead to better deliberation?